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| **Term** | **Domain** | **Skills/LO** | **Programs** | **Digital Citizenship** |
| Autumn 1 | Computers and using computers | Recognise common uses of information technology in the home and school environment | Introduce what a computer is and what it does.  Turn a computer on and off correctly.  Introduce equipment: mouse; monitor; keyboard; Ipad; desktop/laptop | *Equipment and Terminology* |
| Autumn 2 | Computers and using computers | Use technology to purposely create digital content | **Word** – Create a picture with child’s name.  Word – Create a Christmas card | *Use of equipment:* Delete/copy and paste |
| Spring 1 | E-Safety | Understand where to go for help and support when he or she has concerns about content or contact on the internet or other online technologies. | **Introduce the internet** – the benefits and the dangers.  What is a search engine? Children create their own search questions. | *Safety and Practice online* |
| Spring 2 | E-Safety | Understand where to go for help and support when he or she has concerns about content or contact on the internet or other online technologies. | **Internet – search engines**  What makes a good search question?  What do we do if the answer we get worries us? (E-Safety – who can help us) | *Safety and Practice online* |
| Summer 1 | Coding | Predict the behaviour of simple programs | Beebot World  Can the children predict what will happen to the beebots when given simple commands. Initially can children follow a simple command to navigate a physical map before introducing beebots. | Equipment |
| Summer 2 | Coding | understand what algorithms are and how they are implemented on digital devices | Beebot World and Word  e.g.save is a command (algorithm) on Word  Beebots: directional commands to go from one part of a map to another given destination | *Use of Equipment* |